### Approximation Algorithms by bounding the OPT

Instructor

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## Approximation Algorithms

 Approximate algorithms give approximate solution to NP-Complete problems which is close to optimum solution.

### **Maximization problems**

E.g. Clique

Optimum clique > Approx. clique >=  $\frac{1}{2}$  \*( Optimum clique)

### Minimization problems

E.g. Vertex Cover

Minimum vc < Approx. vc < = 2\*(Minimum vc)

### Factor-2 algorithm

- Find a maximal matching in the graph and output the matched vertices.
- Let S be this set of vertices.
- Claim 1: S forms a vertex cover.
- **Proof:** Suppose not. Then there exists an edge

e = (u,v) such that neither u nor v is in S. This implies that the matching could have been extended by this edge e and hence was not maximal --- a contradiction.

Claim 2: |S| <= 2 OPT

Proof: We'll prove this by giving some lower bound say LB for OPT and showing that |S| <= 2 LB - Standard Technique

### Lower bounding the OPT

Claim: OPT >= size of any (maximal) matching

Proof: Let M be a (maximal) matching. For every e = (u,v) in M, any vertex cover must pick at least one of u and v. Hence size of any vertex cover >= |M|. Hence, in particular, OPT > = |M|

Clearly |S| = 2\* |maximal matching| Hence Claim2 follows.

## Can the approximation guarantee be improved?

- Following Qs need to be addresses
  - Can the approximation guarantee be improved by a better analysis?
  - Can an approximation algorithm with a better guarantee be designed using the lower bounding scheme of maximal matching?
  - Is there some other lower bounding technique that can give an improved guarantee for vertex cover?

## Tight Example

- What is the meaning of Q1?
- Can we get a solution S using the above algorithm such that |S| < 2\* OPT (for every instance of the problem)? Say |S| = 3/2 \* OPT?

 Answer to the Q is No. Here is an example of an instance on which the above algorithm will always give a solution whose cost = 2\*OPT.

Complete Bipartite Graph:  $K_{n,n}$  : OPT = n, |S| = 2n.

### Q2

- i.e. Can we design an algorithm that gives a vertex cover solution S such that |S| < 2\* [maximal matching] (for every instance of the problem)? Say | S| <= 3/2\* [maximal matching]?</li>
- Ans: No. Here is an example of an instance where the size of any vertex cover is at least 2 \* [maximal matching].
- Example: K<sub>n</sub> : Complete graph of size n, n odd.
- |Size of maximal matching| is (n-1)/2 and OPT = n-1. Thus the size of any vertex cover >= OPT

= 2 \* |maximal matching|.



### • Still an Open Problem!!!

### <u>Metric Travelling Salesman</u> <u>Problem</u>

### Problem Statement

Given A complete graph G with non-negative edge costs that satisfy triangle inequality

To Find A minimum cost cycle visiting every vertex exactly once.

<u>Metric TSP - factor 2</u> <u>approx. algorithm</u>

- 1. Find an Minimum Spanning Tree (MST) T of G.
- 2. Double every edge of the MST to obtain an Eulerian graph.
- 3. Find a Eulerian tour, T', on G.
- Output the tour that visits vertices of G in the order of their first appearance in T'. Call this tour C. (Short Cutting)

### <u>Example</u> Given a Complete Graph



Edges shown dotted do not carry weight and are assumed to be shortest path between the pair of vertices (due to triangular inequality).

### <u>Step1: Compute Minimum</u> <u>Spanning Tree</u>



# <u>Step 2: Double each edge of</u> MST



Step 3: Computing Eulerian Cycle A cycle is one in which each edge visited exactly once



 $v1 \rightarrow v2 \rightarrow v3 \rightarrow v4 \rightarrow v5 \rightarrow v6 \rightarrow v5 \rightarrow v4 \rightarrow v3 \rightarrow v7 \rightarrow v9 \rightarrow v10 \rightarrow v9 \rightarrow v7 \rightarrow v8 \rightarrow v7 \rightarrow v3 \rightarrow v2 \rightarrow v1$ 

### Step 4: Computing solution for TSP



 $\underline{v1 \rightarrow v2 \rightarrow v3 \rightarrow v4 \rightarrow v5 \rightarrow v6} \rightarrow v5 \rightarrow v4 \rightarrow v3 \underline{\rightarrow v7 \rightarrow v9 \rightarrow v10} \rightarrow v9$ 

 $\rightarrow v7 \rightarrow v8 \rightarrow v7 \rightarrow v3 \rightarrow v2 \rightarrow v1$ 

### Approximate solution for TSP



 $v1 \rightarrow v2 \rightarrow v3 \rightarrow v4 \rightarrow v5 \rightarrow v6 \rightarrow v7 \rightarrow v9 \rightarrow v10 \rightarrow v8 \rightarrow v1$ 

<u>Metric TSP - factor 2</u> <u>approx. algorithm</u>

We now show that the proposed algorithm is indeed a factor 2 approximation algorithm for metric TSP

Observe that:

- Removing any edge from an optimal solution to TSP would give a spanning tree of the graph.
- So the cost of an MST in the graph can be used as lower bound for obtaining factor 2 for this algorithm

<u>Metric TSP - factor 2</u> <u>approx. algorithm</u>

- > Therefore, cost(T) <= OPT</pre>
- T' contains each edge of T twice, so cost(T') = 2\*cost(T)
- Also, cost(C) <= cost(T') because of triangle inequality</p>
- Hence cost(C) <= 2\*OPT</p>

### FACTOR 3/2 APPROXIMATION ALGORITHM FOR TSP

## Metric TSP - improving the factor to 3/2

Observations:

Consider why did we have to double the MST - to obtain an Euler tour.

Can we have an Euler tour with lower cost?

### YES!

A graph has an Euler tour if and only if all its vertices have even degrees. We therefore need to be bothered about the vertices of odd degree only.

## Metric TSP - improving the factor to 3/2

- Let V' be the set of vertices of odd degree
- > Cardinality of V' must be even. WHY?

Because the sum of degrees of all vertices in MST has to be even.

- Add to the MST, a minimum cost perfect matching on V' so that every vertex has an even degree.
- We also know that a polynomial time algorithm exists for finding the minimum cost perfect matching.

Step 1: Find an MST, T, of G.

- Step 2: Compute a minimum cost perfect matching, M, on the odd degree vertices of T. Add M to T and obtain an Eulerian graph.
- > <u>Step 3</u>: Find an Euler tour, T', of this graph.
- Step 4: Output the tour that visits vertices of G in order of their first appearance in T'. Call this tour C.

### <u>Step1: Compute Minimum</u> <u>Spanning Tree</u>



### <u>Step2: Compute Minimum Cost</u> <u>Perfect Matching</u>



V1, V3, V6, V7, V8, V10 are odd degree vertices



Eulerian Cycle :

 $V1 \rightarrow V2 \rightarrow V3 \rightarrow V4 \rightarrow V5 \rightarrow V6 \rightarrow V3 \rightarrow V7 \rightarrow V9 \rightarrow V10 \rightarrow V7 \rightarrow V8 \rightarrow V1$ 

### Step 4: Computing solution for TSP



#### Solution for TSP :

 $V1 \rightarrow V2 \rightarrow V3 \rightarrow V4 \rightarrow V5 \rightarrow V6 \rightarrow V7 \rightarrow V9 \rightarrow V10 \rightarrow V8 \rightarrow V1$ 



#### Solution for TSP :

 $V1 \rightarrow V2 \rightarrow V3 \rightarrow V4 \rightarrow V5 \rightarrow V6 \rightarrow V7 \rightarrow V9 \rightarrow V10$  $\rightarrow V8 \rightarrow V1$ 

In order to show that the proposed algorithm is a factor 3/2 approximation algorithm for metric TSP, we first need to understand the following:

Given a subset V' of V with even number of

elements, and a minimum cost perfect matching M on V', cost(M) <= OPT/2

Let us try to prove the above result !

- Consider an optimal TSP tour of G, say t.
- Let t' be the tour on V' obtained by shortcutting t.
- Clearly, cost(t')<=cost(t) because of triangle inequality.
- Now t' is the union of two perfect matchings on V' each consisting of alternate edges of t. Therefore, the cheaper of these matchings has cost <= cost(t')/ 2<=OPT/2.</li>

Hence the optimal matching also has cost at most OPT/2.

In view of this result, let us now see if the proposed algorithm ensures an approximation guarantee of 3/2 for metric TSP Problem

Cost of the Euler tour,  $\cos t(T') \le \cos t(T) + \cos t(M) \le OPT + 1/2OPT = 3/2OPT$ Using triangle inequality,  $\cos t(C) \le \cot(T')$ . Hence Proved!

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### Any Questions....





### **Thank You!**